

The Educational Testing Problem Revisited

Moody T. Chu ¹ and Joel W. Wright
Department of Mathematics
North Carolina State University
Raleigh, North Carolina 27695-8205.

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Abstract

The educational testing problem is a convex non-smooth optimization problem. We recast the problem so that classical non-smooth optimization techniques such as the ellipsoid method can readily be applicable. Attention is paid to the Dikin's method where a special barrier function and interior ellipsoids for the feasible domain are explicitly formulated. The implementation is much easier than that in [8]. The convergence property is numerically demonstrated.

1. Introduction.

The educational testing problem (ETP) is a nonlinear programming problem which arises in statistics [7]. The problem is to determine how much can be subtracted from the diagonal of a given symmetric and positive definite matrix S such that the resulting matrix is positive semi-definite. The (ETP) can be formulated as follows:

$$\begin{aligned} (1) \quad & \text{Maximize} && \text{trace}(D), \\ (2) \quad & \text{subject to} && S - D \geq 0, D \geq 0 \end{aligned}$$

where $D = \text{Diag}\{d_1, \dots, d_n\}$ denotes a diagonal matrix and $M \geq 0$ means that the matrix M is positive semi-definite. It is easy to see that the (ETP) is a convex programming problem. A local solution that is also a global solution to the (ETP) always exists.

For convenience we shall denote henceforth the column vector formed from the diagonal entries of a matrix M by $\text{diag}(M)$, and the diagonal matrix with diagonal entries from a column vector d by $D = \text{Diag}(d)$. Quite often, the distinction between D and d is immaterial.

The structure of the feasible domain (2), including expressions for the normal cone, feasible directions and optimality conditions, has been carefully studied by Fletcher [8]. Based on this framework, Fletcher has proposed a quadratically convergent algorithm which involves solving a sequence of subproblems, each defined by a guess of the nullity of $S - D$ and an exact penalty function. Fletcher's key idea was to replace the constraint (2) by a set of nonlinear algebraic equations [8, Formula (3.3)].

In this paper we discuss how the (ETP) can be tackled differently. In particular, we discuss how the constraint (2) can be realized more easily. We suggest two channels of attack. Both are easy to be implemented and make many of the computational concerns involved in Fletcher's method [8] less significant. Furthermore, both of our approaches are globally convergent.

Our first approach is to directly reformulate the (ETP) into two new but mathematically equivalent convex programming problems. The reformulation is quite straightforward, but the constraint becomes more manageable. The advantage is that many standard methods, the ellipsoid method in particular, are immediately applicable.

Our second approach is to approximate the boundary of the feasible domain by level curves of a special barrier function. The (ETP), therefore, is approximated by a sequence of subproblems where linear objective functions are to be optimized over ellipsoids. The advantage is that the solution to each subproblem is readily obtainable.

It should be mentioned that recently Glunt has proposed another approach to the (ETP) on the basis of an alternating projection method [11]. A major component in Glunt's method is the use of Dkystra's algorithm [5] for computing projections onto the intersection of convex sets. It can be proved that Glunt's method converges globally at linear rate.

Discussion on the ellipsoid method is fairly rich in the literature. Far from being complete, we simply mention references [2, 3, 12, 14, 21]. The application of this method to the (ETP) is demonstrated in Section 2. Although the ellipsoid method is known to converge eventually, the iterates (the centers) quite often are unfeasible, and the so called *constraint iteration* has to take place to correct the points back to the feasible domain. In contrast, the Dikin's method is a variation of the interior

point method. That is, all the iterates and the ellipsoids generated are interior to the feasible domain. These features are discussed in Section 3. Numerical experiments with comparison to existing results are presented in Section 4.

2. First Approach.

2.1. Reformulation.

We reformulate the (ETP) by taking into account the eigenvalues. We discuss two reformulations.

First, by the inertia theorem, $\lambda S - D$ is positive definite if and only if $\lambda I - S^{-1/2}DS^{-1/2}$ is positive definite. So for fixed $D \geq 0$ the smallest λ that makes $\lambda S - D$ positive semi-definite is the largest eigenvalue of $S^{-1/2}DS^{-1/2}$. For any symmetric matrix M , let $\lambda_1(M)$ denote the largest eigenvalue of M . Define

$$(3) \quad \mu(D) := \lambda_1(S^{-1/2}DS^{-1/2}).$$

The diagonal matrix $\frac{D}{\mu(D)}$ is invariant under scalar multiplication. So the (ETP) can be formulated as

$$(4) \quad \text{Minimize} \quad \mu(D),$$

$$(5) \quad \text{subject to} \quad \text{trace}(D) = 1, \quad -D \leq 0.$$

We note from (3) that $\mu(D)$ is the composition of the convex function λ_1 and the linear function $S^{-1/2}DS^{-1/2}$, and hence is still convex. The equality constraint in (5) can easily be removed by defining, for example, $d_n = 1 - \sum_{i=1}^{n-1} d_i$. The (ETP) is equivalent to

$$(6) \quad \text{Minimize} \quad \tilde{\mu}(d_1, \dots, d_{n-1}),$$

$$(7) \quad \text{subject to} \quad -d_i \leq 0, \quad \sum_{i=1}^{n-1} d_i - 1 \leq 0$$

where

$$(8) \quad \tilde{\mu}(d_1, \dots, d_{n-1}) := \mu \left(d_1, \dots, d_{n-1}, 1 - \sum_{i=1}^{n-1} d_i \right).$$

It is worth mentioning that one may replace the square root matrix $S^{1/2}$ in the above discussion by the Cholesky factor L of S and form a similar problem.

Our second reformulation comes from the observation that $S - D \geq 0$ if and only if

$$(9) \quad \nu(D) := \lambda_1(D - S) \leq 0.$$

Thus the (ETP) may also be expressed as

$$(10) \quad \text{Minimize} \quad -\text{trace}(D),$$

$$(11) \quad \text{subject to} \quad \nu(D) \leq 0, \quad -D \leq 0.$$

Once again, we note that $\nu(D)$ is a convex function.

Both reformulations involve some eigenvalue inequalities.

2.2. Subgradient.

A particular difficulty associated with eigenvalue optimization problems is that the eigenvalues of a differentiable matrix function are not themselves differentiable at points where they coalesce. Furthermore, it has been observed quite so often that at an optimal solution the eigenvalues coalesce [19]. To overcome this difficulty we can employ special techniques developed in, for example, [18, 19]. For convex programming problems, however, there are simple and effective algorithms that do not require smooth constraints or differentiable objectives. For the above (ETP) in particular, the notion of subdifferential is easy to be implemented.

Given a convex function $f : R^n \rightarrow R$, any vector $g \in R^n$ such that

$$(12) \quad f(z) \geq f(x) + g^T(z - x) \text{ for all } z$$

is called a *subgradient* of f at x . A basic result of convex analysis is that every convex function always has at least one subgradient at every point. The notion of subgradients has an important implication. That is,

$$(13) \quad f(z) > f(x) \text{ whenever } g^T z > g^T x.$$

Thus if we want to reduce the values of f and if we know a subgradient g of f at x , then we only need to consider variables in the half-space

$$(14) \quad \mathcal{H}(x, g) := \{z \in R^n \mid g^T(z - x) \leq 0\}.$$

The difficulty associated with the constraint (2) is that it is not clear how to express the positive semi-definite constraints explicitly with m smooth and convex inequalities $\psi_i(D) \leq 0$ where m is small. Discussion for this class of constraints can be found, for example, in [1, 4, 8, 11, 19]. One naive way of representing (2) is that all its principal minors are non-negative. Such an expression, however, is very expensive. Fletcher has tried to depict the normal cone [8, Formula (4.4)] by approximated algebraic conditions. The implementation then involves some tailored SQP techniques. In contrast, by reformulating the problem the subgradients of either $\mu(D)$ or $\nu(D)$ are very easy to compute as will be illustrated below.

Let $A(D)$ denote either the matrix $S^{-1/2}DS^{-1/2}$ or the matrix $D - S$. The partial derivatives

$$(15) \quad A_k(D) := \frac{\partial A(D)}{\partial d_k}$$

are trivial to compute. The following result has been proved in [19, Theorem 3].

THEOREM 2.1. *Suppose $\lambda_1(A(D))$ has multiplicity t . Let columns of $Q_1(D) := [q_1(D), \dots, q_t(D)]$ be a corresponding orthonormal basis of eigenvectors. Then the subgradients of $\lambda_1(A(D))$ form the set*

$$(16) \quad \begin{aligned} \partial\lambda_1(A(D)) = \{g \in R^n \mid g_k = & \langle U, Q_1(D)^T A_k(D) Q_1(D) \rangle, \\ & \text{for some } U \in R^{t \times t}, U = U^T, U \geq 0, \text{trace}(U) = 1\}. \end{aligned}$$

In particular, regardless of the multiplicity, we have

COROLLARY 2.2. *Let $q(D)$ be any normalized eigenvector of $\lambda_1(A(D))$. Then the vector $g = [g_1, \dots, g_n]^T$ with*

$$(17) \quad g_k := q(D)^T A_k(D) q(D)$$

is a subgradient of $\lambda_1(A(D))$.

Without causing any ambiguity, we use the same notation $\partial f(x)$ to denote any subgradient of f at x . Let $q(D)$ denote a normalized eigenvector of the corresponding $A(D)$, we have

$$(18) \quad \partial\mu(D) = \left(S^{-1/2}q(D)\right) \circ \left(S^{-1/2}q(D)\right),$$

$$(19) \quad \partial\nu(D) = q(D) \circ q(D),$$

$$(20) \quad \partial\tilde{\mu}(D) = T\partial\mu(D)$$

where \circ denotes the Hadamard product and T is the $(n-1) \times n$ constant matrix

$$T := \begin{bmatrix} 1 & 0 & \dots & 0 & -1 \\ 0 & 1 & & & -1 \\ \vdots & & \ddots & & \vdots \\ 0 & & & 1 & -1 \end{bmatrix}.$$

2.3. Ellipsoid Method.

We briefly describe the ellipsoid method for a general convex programming problem

$$(21) \quad \text{Minimize} \quad \phi(x)$$

$$(22) \quad \text{subject to} \quad \psi(x) \leq 0.$$

The method was first proposed by Shor [21] and is best known for being adapted by Khachiyan [14] to prove the polynomial time solvability of linear programming problem. More details can be found, for example, in [2, 12].

An ellipsoid $E \subset R^n$ can best be characterized by a vector $a \in R^n$ and a symmetric and positive definite matrix $B \in R^{n \times n}$ in such a way that

$$(23) \quad E = E(B, a) := \{x \in R^n \mid (x - a)^T B^{-1} (x - a) \leq 1\}.$$

The ellipsoid method generates a sequence of ellipsoids $\{E^{(k)} = E(B^{(k)}, x^{(k)})\}$ with decreasing volumes such that

1. $E^{(1)}$ contains the feasible minimizer x^* .
2. $E^{(k+1)}$ is the ellipsoid of minimum volume (the Löwner-John ellipsoid) that contains the half-sliced ellipsoid $E^{(k)} \cap \mathcal{H}(x^{(k)}, g^{(k)})$ where

$$(24) \quad g^{(k)} := \begin{cases} \partial\phi(x^{(k)}), & \text{if } \psi(x^{(k)}) \leq 0; \\ \partial\psi(x^{(k)}), & \text{if } \psi(x^{(k)}) > 0. \end{cases}$$

The idea in (24) is to throw away points that are not helpful in determining the minimizer x^* . So using the property (13) of subgradients, if $x^{(k)}$ is feasible then we discard all points where objective values are greater than or equal to $\phi(x^{(k)})$, and if $x^{(k)}$ is not feasible then we discard all points which are further guaranteed to be infeasible.

It turns out that $B^{(k+1)}$ and $x^{(k+1)}$ can be explicitly described in terms of $B^{(k)}$, $x^{(k)}$ and $g^{(k)}$. See, for example, [12, Formulas (3.1.11-12)] or [2, Appendix B]. Thus a basic ellipsoid algorithm for problem (21) and (22) can be summarized as follows:

ALGORITHM 2.1. (*Basic Ellipsoid Method*)

Given $B^{(1)}$ and $x^{(1)}$ so that $E^{(1)}$ contains a feasible minimizer, do:

Compute $\psi(x^{(k)})$,
 If $\psi(x^{(k)}) > 0$,
 Compute any $g^{(k)} \in \partial\psi(x^{(k)})$;
 $\gamma := \sqrt{g^{(k)T} B^{(k)} g^{(k)}}$;
 $g := \frac{g^{(k)}}{\gamma}$;
 If $\psi(x^{(k)}) - \gamma > 0$, *quit*.
 Else,
 Compute any $g^{(k)} \in \partial\phi(x^{(k)})$;
 $\gamma := \sqrt{g^{(k)T} B^{(k)} g^{(k)}}$;
 $g := \frac{g^{(k)}}{\gamma}$;
 $b := B^{(k)} g$;
 $x^{(k+1)} := x^{(k)} - \frac{b}{n+1}$;
 $B^{(k+1)} := \frac{n^2}{n^2-1} \left(B^{(k)} - \frac{2}{n+1} b b^T \right)$;
 If $\psi(x^{(k)}) \leq 0$ and $\gamma \leq \epsilon$, *stop*.
 A nice feature of the ellipsoid method is that

$$(25) \quad \frac{\text{vol}(E^{(k+1)})}{\text{vol}(E^{(k)})} = \left(\left(\frac{n}{n+1} \right)^{n+1} \left(\frac{n}{n-1} \right)^{n-1} \right)^{\frac{1}{2}} < e^{-\frac{1}{2n}}.$$

Thus the ellipsoid method always converges (but slowly). It should be noted, however, that in finite precision arithmetic roundoff error will almost invariably cause the computed matrix $B^{(k)}$ to become indefinite. Consequently, the quantity γ may not be a real number. Fortunately, this numerical instability can be remedied by updating, instead of $B^{(k)}$, the factor of $B^{(k)} = J^{(k)} J^{(k)T}$. In this way, the square root is avoided. The modified algorithm is as follows:

ALGORITHM 2.2. (*Modified Ellipsoid Method*)

Given $B^{(1)} = J^{(1)} J^{(1)T}$ and $x^{(1)}$ so that $E^{(1)}$ contains a feasible minimizer, do:

Compute $\psi(x^{(k)})$,
 If $\psi(x^{(k)}) > 0$,
 Compute any $g^{(k)} \in \partial\psi(x^{(k)})$;
 $\gamma := \|J^{(k)T} g^{(k)}\|$;
 $g := \frac{J^{(k)T} g^{(k)}}{\gamma}$;
 If $\psi(x^{(k)}) - \gamma > 0$, *quit*.
 Else,
 Compute any $g^{(k)} \in \partial\phi(x^{(k)})$;
 $\gamma := \|J^{(k)T} g^{(k)}\|$;
 $g := \frac{J^{(k)T} g^{(k)}}{\gamma}$;
 $b := J^{(k)} g$;
 $x^{(k+1)} := x^{(k)} - \frac{b}{n+1}$;
 $J^{(k+1)} := \frac{n}{\sqrt{n^2-1}} J^{(k)} \left(I - (1 \pm \sqrt{\frac{n-1}{n+1}}) g g^T \right)$;
 If $\psi(x^{(k)}) \leq 0$ and $\gamma \leq \epsilon$, *stop*.

Furthermore, the $J^{(k)}$ can be taken to a lower triangular matrix (the Cholesky factor) and hence a lower triangular $J^{(k+1)}$ can be obtained at the mild cost of $O(n^2)$ operations. More details can be found in [2, Section 6].

As is seen, the ellipsoid method requires only the evaluation of function values and any one (of the possibly many) subgradients of functions. On the other hand, Corollary 2.2 shows how convenient a subgradient for either $\mu(D)$ or $\nu(D)$ can be calculated. Thus the ellipsoid method is readily applicable to the (ETP) in either the form (6) and (7) or the form (10) and (11).

3. Second Approach.

3.1. Barrier Function. Let $\lambda_i(D)$ denote the i^{th} eigenvalue of $S - D$. Consider the function

$$(26) \quad \phi(D) := \sum_{i=1}^n \ln \frac{1}{\lambda_i(D)} + \sum_{i=1}^n \ln \frac{1}{d_i}$$

Since the logarithm is undefined for non-positive arguments, the function ϕ is defined only for strictly feasible D in (2). For computational purpose, we may write ϕ as

$$(27) \quad \phi(D) = \ln \det(S - D)^{-1} + \ln \det D^{-1}.$$

The idea of introducing the so called barrier function ϕ is that its level curves should be reasonable approximations to the boundary of the feasible domain (2). For a 2-dimensional example where $S = \begin{bmatrix} 4 & \sqrt{3} \\ \sqrt{3} & 2 \end{bmatrix}$, the boundary of the feasible domain and the level curves of ϕ are plotted in Figure 1.

We first derive formulas for the gradient $\nabla\phi(D)$ and the Hessian $\nabla^2\phi(D)$. More general results can be found in [4, 16].

LEMMA 3.1. *The gradient vector of $\phi(D)$ is given by*

$$(28) \quad \nabla\phi(D) = \text{diag}((S - D)^{-1} - D^{-1}).$$

Proof. The derivatives of the second term in (27) is trivial. So the only concern is the partial derivative of the first term $\psi(D) = \ln \det(S - D)^{-1}$. It is a well known fact that if a matrix M has columns $[m_1, \dots, m_n]$, then

$$\frac{d}{dx} \det M = \det \left[\frac{d}{dx} m_1, m_2, \dots, m_n \right] + \dots + \det \left[m_1, m_2, \dots, \frac{d}{dx} m_n \right].$$

It follows that

$$\begin{aligned} \frac{\partial}{\partial d_i} \psi(D) &= -\frac{1}{\det(S - D)} \frac{\partial}{\partial d_i} \det(S - D) \\ &= \frac{\sigma_{ii}(S - D)}{\det(S - D)} \end{aligned}$$

where $\sigma_{ij}(M)$ denotes the cofactor of the elements m_{ij} of the matrix M . Recall the fact that

$$(\text{adj} M)M = (\det M)I$$

where

$$\text{adj} M := [\sigma_{ij}(M)]^T.$$

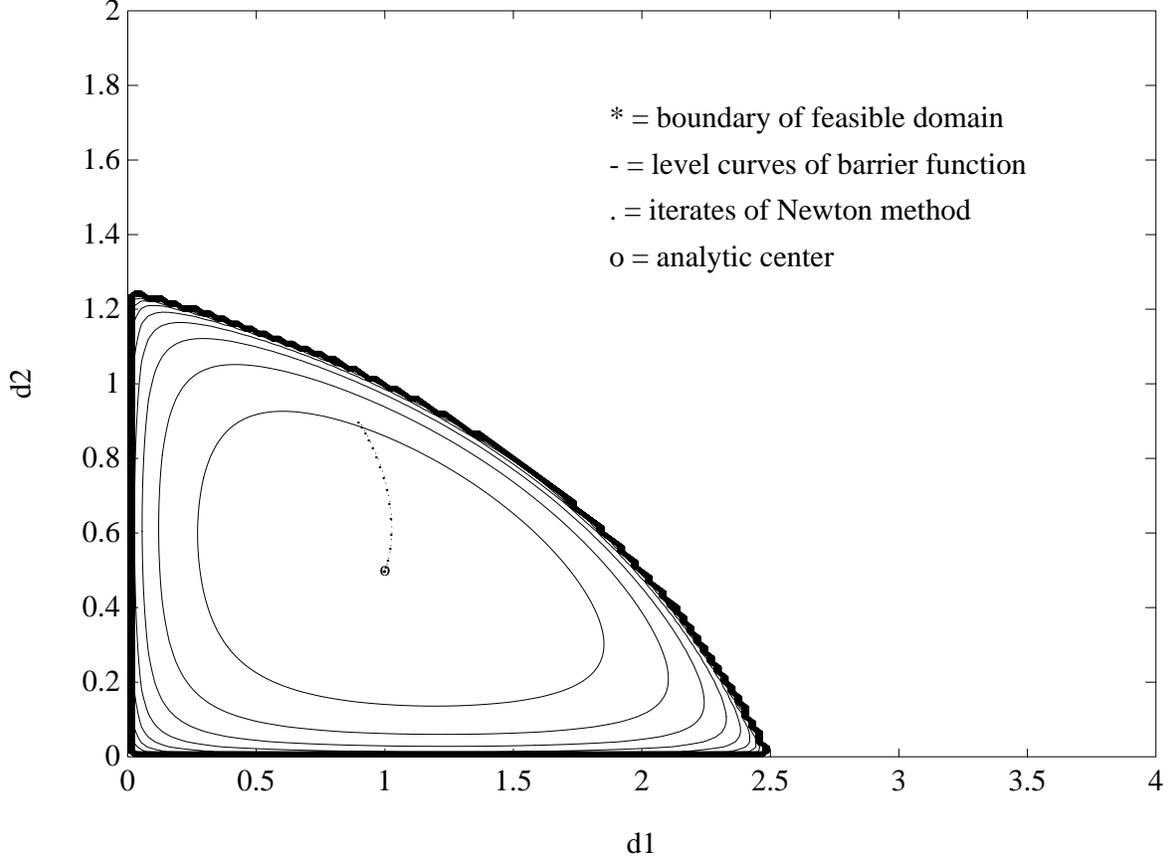


FIG. 1. *Boundary of feasible domain, level curves of barrier function and analytic center.*

The assertion follows. \square

LEMMA 3.2. *The Hessian matrix $H(D)$ of $\phi(D)$ is given by*

$$(29) \quad H(D) = (S - D)^{-1} \circ (S - D)^{-1} + D^{-1} \circ D^{-1}.$$

Proof. Let Ξ_i denote the square unit matrix whose only non-zero entry with value 1 is at the (i, i) position. From Lemma 3.1, we may rewrite

$$\frac{\partial}{\partial d_i} \psi(D) = \langle (S - D)^{-1}, \Xi_i \rangle$$

where

$$\langle M, N \rangle := \text{trace} MN^T = \sum_{i=1}^n \sum_{j=1}^n m_{ij} n_{ij}$$

denotes the Frobenius inner product of two matrices M and N . The second order derivative can now be conveniently calculated as follows:

$$\begin{aligned} \frac{\partial^2}{\partial d_j \partial d_i} \psi(D) &= \left\langle \frac{\partial}{\partial d_j} (S - D)^{-1}, \Xi_i \right\rangle \\ &= \langle (S - D)^{-1} \Xi_j (S - D)^{-1}, \Xi_i \rangle \\ &= \langle \Xi_j (S - D)^{-1}, (S - D)^{-1} \Xi_i \rangle. \end{aligned}$$

In the last equality above, we have used the facts that

$$\langle PM, N \rangle = \langle M, P^T N \rangle$$

and that $S - D$ is symmetric. \square

We note from the well known Schur product theorem [13, Theorem 7.5.3] that $H(D)$ is positive definite if D is feasible, which also shows that the function ϕ is strictly convex over the feasible domain.

3.2. Inner Ellipsoid.

We have mentioned that the boundary of the feasible domain (2) can be approximated by the level curves of ϕ . In this section we describe how the latter can be approximated by inscribed ellipsoids determined by the Hessians of ϕ . More precisely, we have the following theorem where, in relation to the iteration that will be referred to in section 3.4, we denote the current iteration by the superscript (c) and the next iteration by $(+)$.

THEOREM 3.3. *Suppose $D^{(c)}$ is a strictly feasible point with respect to (2). Then every diagonal matrix $D^{(+)}$ with $d^{(+)}$ from the ellipsoid $E(H(D^{(c)})^{-1}, d^{(c)})$ is also strictly feasible.*

Proof. Denote $\Delta := D^{(+)} - D^{(c)}$ and $\delta = \text{diag}(\Delta)$. By Lemma 3.2 and the definition in (23), we have

$$(30) \quad \delta^T \left((S - D^{(c)})^{-1} \circ (S - D^{(c)})^{-1} \right) \delta + \delta^T \left(D^{(c)-1} \circ D^{(c)-1} \right) \delta \leq 1.$$

Consider the second term in (30) first. Since both $(S - D^{(c)})^{-1} \circ (S - D^{(c)})^{-1}$ and $D^{(c)-1} \circ D^{(c)-1}$ are positive definite, we have

$$\delta^T \left(D^{(c)-1} \circ D^{(c)-1} \right) \delta < 1.$$

It follows that

$$|\delta_i| < d_i^{(c)}$$

for each i . This shows that $D^{(+)} > 0$.

To show that $S - D^{(+)} > 0$, we observe that

$$(S - D^{(c)})^{-\frac{1}{2}} (S - D^{(+)}) (S - D^{(c)})^{-\frac{1}{2}} = I - (S - D^{(c)})^{-\frac{1}{2}} \Delta (S - D^{(c)})^{-\frac{1}{2}}.$$

Thus it suffices to show that

$$(31) \quad \|(S - D^{(c)})^{-\frac{1}{2}} \Delta (S - D^{(c)})^{-\frac{1}{2}}\|_F^2 < 1.$$

But (31) follows from the observation that

$$\begin{aligned} & \|(S - D^{(c)})^{-\frac{1}{2}} \Delta (S - D^{(c)})^{-\frac{1}{2}}\|_F^2 \\ &= \langle (S - D^{(c)})^{-\frac{1}{2}} \Delta (S - D^{(c)})^{-\frac{1}{2}}, (S - D^{(c)})^{-\frac{1}{2}} \Delta (S - D^{(c)})^{-\frac{1}{2}} \rangle \\ &= \langle (S - D^{(c)})^{-1} \Delta, \Delta (S - D^{(c)})^{-1} \rangle \\ &= \delta^T \left((S - D^{(c)})^{-1} \circ (S - D^{(c)})^{-1} \right) \delta < 1 \end{aligned}$$

whereas the last inequality follows from the first term in (30). \square

3.3. Analytic Center.

Being strictly convex over the the feasible domain (2), the barrier function $\phi(D)$ has a unique minimizer \hat{D} . Such a point is called the analytic center of ϕ . From Lemma 3.1 we see that \hat{D} must satisfy the equation

$$(32) \quad \nabla\phi(\hat{D}) = \text{diag}(S - \hat{D})^{-1} - \hat{D}^{-1} = 0.$$

The analytic center can be computed by a Newton method with damping [4, 17]:

ALGORITHM 3.1. (*Nesterov and Nemirovsky's Method*)

Given any initial point $D^{(0)}$ that is feasible, do:

Compute $\nabla\phi(D^{(k)})$ and $H(D^{(k)})$;

Solve $H(D^{(k)})^{\frac{1}{2}}\xi = \nabla\phi(D^{(k)})$;

$\rho := \|\xi\|$,

If $\rho \leq \frac{1}{4}$,

$\alpha^{(k)} := 1$;

Else,

$\alpha^{(k)} := \frac{1}{1+\rho}$.

Solve $H(D^{(k)})\delta^{(k)} = -\alpha^{(k)}\nabla\phi(D^{(k)})$;

$D^{(k+1)} := D^{(k)} + \text{Diag}(\delta^{(k)})$.

It can be proved that the damping factor $\alpha^{(k)}$ results in $D^{(k+1)}$ being feasible [17].

Iterations illustrating the above iteration for the matrix $S = \begin{bmatrix} 4 & \sqrt{3} \\ \sqrt{3} & 2 \end{bmatrix}$ are plotted in Figure 1. Together with the notion of inner ellipsoids mentioned in Theorem 3.3, the analytic center serves as a good starting point for the so called Dikin's method.

3.4. Dikin's Method.

Suppose $D^{(c)}$ is a feasible point. Dikin's method [6] amounts to approximating the (ETP) locally by the following subproblem

$$(33) \quad \text{Maximize} \quad e^T d,$$

$$(34) \quad \text{subject to} \quad d \in E(H(D^{(c)})^{-1}, d^{(c)})$$

where $d^{(c)} = \text{diag}(D^{(c)})$ and $e := [1, \dots, 1]^T$.

Optimizing linear objective function over ellipsoids is easy. In fact, it can be proved that [12, Page 68]

LEMMA 3.4. For $p \neq 0$, the maximal value of $p^T x$ subject to the condition $x \in E(B, a)$ occurs at

$$(35) \quad x^* := a + \frac{1}{\sqrt{p^T B p}} B p.$$

Thus a basic Dikin's algorithm can be stated as follows:

ALGORITHM 3.2. (*Basic Dikin's Method*)

Given $x^{(1)} \in R^n$ strictly feasible, do:

If $S - \text{Diag}(x^{(k)})$ is singular,

Stop;

Else,

Solve $H(\text{Diag}(x^{(k)}))b = e$ for b ;

$x^{(k+1)} := x^{(k)} + \frac{1}{\sqrt{e^T b}} b$.

Clearly, using (30), Dikin's method is extremely easy to be implemented. It should be cautioned, however, that the afore-mentioned stopping criterion is not sufficient

for ensuring that $\text{trace}(D)$ is maximized when the algorithm stops. Theorem 3.3 guarantees that $x^{(k)}$ is strictly feasible and hence $S - \text{Diag}(x^{(k)})$ is never singular in exact arithmetic. However, in floating point arithmetic, one has to settle the singularity (as well as the rank) of a matrix for an eigenvalue (or a singular value) that is less than a prescribed tolerance. A usual choice of tolerance for zero is $\epsilon\|S\|$ where ϵ is the machine dependent floating point relative accuracy. For this reason it is possible that the algorithm may stop at a point where $S - D$ is *numerically* semi-definite yet $\text{trace}(D)$ may have not reached its maximal value. Indeed, one difficulty in implementing Dikin's method is that, in contrast to the ellipsoid methods, there is no general stopping criterion [15]. To reduce the risk of hitting boundaries of the feasible domain too soon, we find it is a good idea to start out the Dikin's method from a point that is most interior to the feasible domain. Our numerical experiences seem to indicate the analytic center, for example, is always a good starting point.

4. Numerical Experiment.

We have applied the algorithms discussed in this paper to solve the set of educational testing problems given by Woodhouse [22]. The Woodhouse data set is in general an $N \times m$ matrix $X = [x_{ij}]$ where x_{ij} gives the score of student i on subject j . Test problems are generated by selecting various subsets of columns for form the matrix S . More precisely, let $v = \{v_1, \dots, v_n\}$ with $n \leq m$ denote the subset of column indices being considered. Then $S = S_v = [s_{ij}]$ is the $n \times n$ matrix generated by

$$(36) \quad s_{jk} := \frac{1}{N-1} \sum_{i=1}^N (x_{iv_j} - \bar{x}_{v_j})(x_{iv_k} - \bar{x}_{v_k})$$

where $\bar{x}_j = \sum_{i=1}^N x_{ij}/N$ is the column mean.

Our results are compared against those given by Fletcher [8] where a specific 64×20 matrix X is used [7, 22]. The computations have been carried out by MATLAB on a DECstation 5000/200. We should point out that the efficiency of the basic algorithms described in the paper can be greatly improved by taking into account more careful programming details. Nevertheless, even with the simple version, our results show that the methods are effective and reliable.

We first compute the analytic center. For simplicity, the starting point $D^{(0)}$ of Algorithm 3.1 for every test case is taken to be

$$(37) \quad D^{(0)} := 0.9\lambda_n(S)I$$

where λ_n is the smallest eigenvalue of the underlying S . The iteration stops when the 2-norm of the difference between consecutive iterates is less than $\epsilon\|S\|$ where ϵ is the machine dependent floating point relative accuracy and is $\approx 2.2204 \times 10^{-16}$ in our case. In Table 1 we list the column indices used to generate the matrix S , the analytic centers and the number of iterations needed for convergence. So as to fit the data comfortably in the running text, we display all the numbers with only four decimal digits. It should be pointed out that Algorithm 3.1 eventually become quadratically convergent. As a matter of fact, Nesterov and Nemirovsky even provide a sharp bound on the number of iterations required to compute the analytic center within a given accuracy.

Using the analytic center as the starting point, we tabulate in Table 2 the optimal solutions computed from Algorithm 3.2 and the number of iterations required for

v	Analytic Center				Iteration
1,2,5,6	130.3018	137.0515	64.2004	23.8803	9
1,3,4,5	103.3142	126.0694	85.1781	65.0063	9
1,2,3,6, 8,10	28.6016 40.8325	50.3854 37.7731	43.1713	21.6472	9
1,2,4,5, 6,8	47.6804 24.5235	114.1003 48.0063	71.4372	63.9306	9
1:6	101.3008 64.3381	49.7498 22.7019	53.2610	74.4367	9
1:8	37.5094 63.2342	48.7373 22.5123	49.0590 57.4478	78.7444 46.7986	9
1:10	17.0703 63.9691 46.9100	48.0679 21.2662 37.4983	45.1975 55.9627	70.8547 40.4653	10
1:12	13.4577 58.6676 36.6014	47.5093 20.9336 37.1797	44.9369 54.2917 49.9820	70.8163 39.1942 42.3908	11
1:14	6.5662 54.0793 37.5776 13.4953	42.5043 18.5147 35.9830 10.3959	46.6774 41.3755 33.5691	62.6464 32.8890 43.5142	13
1:16	3.8189 51.9807 34.6286 14.7268	42.3981 18.2824 34.5487 10.4285	43.5428 43.8108 30.5031 5.0935	59.6363 30.0555 39.2808 18.8981	15
1:18	2.2427 46.6077 36.2674 13.5875 37.3088	42.1140 17.4513 35.6251 10.0714 26.8049	44.0036 42.9404 29.0568 5.1555	59.5748 27.7346 36.6165 17.1592	18
1:20	2.3241 41.5906 34.1435 13.7232 31.8938	40.5550 16.2843 30.8012 8.6853 27.3978	45.2906 31.7069 27.2964 4.8949 43.3779	55.3856 21.6311 30.9536 15.1030 69.2924	20

TABLE 1
Analytic Centers

Dikin’s method. The matrix $S - \text{Diag}(x^{(k)})$ is assumed to be singular if the minimum eigenvalue of $S - \text{Diag}(x^{(k)})$ is less than $\epsilon \|S\|$. We indicate earlier that quite often at the optimal solution the eigenvalues coalesce. This is evidenced in Table 2 by the multiplicity of the eigenvalue 0 at the optimal solution. Using the same analytic center as the starting point, we also have applied Algorithm 2.2 to solve the (ETP) in the form of (6) and (7). Table 3 provides information similar to Table 2. We observe that the ellipsoid method is notably slow in convergence.

In certain cases, we find our results are different from Fletcher’s results [8] by a substantial discrepancy that is beyond what should be if the correct answer is rounded to four or five digits. The 2-norm of the discrepancy is also recorded in Table 2 and 3 where the number inside the parentheses is the exponent in base 10. We note particularly the case $v = \{1, \dots, 10\}$ where Fletcher’s result is wrong in that d_7 and d_8 were transposed. Since it has been noted that Glunt [11] was able to reproduce Fletcher’s results by using the alternating projection method, it seems to imply that our algorithms are not reliable. However, we should point out that Glunt has only reported on the relative discrepancy. When comparing the absolute discrepancy, Glunt’s results seem to have the worst accuracy among the four numerical methods as will be exemplified below. On the other hand, since our two methods agree more closely with each other than with Fletcher’s results, it also seems to imply that our results should be trustworthy. This paradox is even more perplexing when one examines the result for the case $v = \{1, 2, 5, 6\}$ carefully — The first result in Table 3 agrees closely with Fletcher’s result, and the one in Table 2 does not. This suggests one of the methods may have failed.

In an attempt to resolve the above enigma, we list in Table 4 the computed solution D in all available digits (Fletcher’s and Glunt’s results are available only up to 6 digits from the literature.) We then calculate all eigenvalues of the corresponding matrix $S - D$ in Table 5.

As can be seen, Fletcher’s result gives rise to a small negative eigenvalue which should be theoretically zero. The magnitude in the order of 10^{-6} is expectable given the fact Fletcher has only reported 6 digits of accuracy. The ellipsoid method produces a result that is close to Fletcher’s, except that a smaller negative number in the order of 10^{-13} is taken to be the zero eigenvalue. The threshold for determining singularity in this case is $\epsilon \|S\| \approx 1.2038 \times 10^{-13}$. So in our view the ellipsoid method has carried out its best possible accomplishment.

Dikin’s method, on the other hand, produces a substantially different result in this case. We first observe that the feasibility is maintained since the zero eigenvalue of $S - D$ is approximated by a small positive quantity or order 10^{-14} . If we assume that the true solution to the (ETP) is better approximated by the ellipsoid method than by Fletcher’s method, then it is rather surprising to see that the component-wise maximal discrepancy between the matrices D generated by the ellipsoid method and by Dikin’s method is as large as ≈ 0.3473 . While the ellipsoid method gives a slightly larger objective value $\text{trace}(D) \approx 5.427735615069689 \times 10^2$ by violating the feasible constraints within the machine precision, Dikin’s method ensures feasibility by returning a slightly smaller objective value $\text{trace}(D) \approx 5.427730183170040 \times 10^2$. From this viewpoint, it is truly difficult to judge which method is most satisfactory. Apparently this proves that finding the exact solution to the (ETP) is a very delicate task. Fortunately, as far as its application in statistics is concerned, the objective value $\text{trace}(D)$ usually does not require very high accuracy [7].

In fact, we have checked all 12 test cases and observed that Dikin’s method did

v	Optimal Solution				Iteration	Multiplicity	Discrepancy
1,2,5,6	173.4639	236.6797	103.7673	28.8621	34	1	0.4122(0)
1,3,4,5	156.2324	240.9354	128.7423	107.2478	17	2	5.1485(-5)
1,2,3,6, 8,10	0.0000 82.2832	102.0203 69.8404	19.8772	31.4606	20	1	2.7509(-4)
1,2,4,5, 6,8	59.6233 47.0397	214.0318 58.2305	69.8054	115.7325	28	2	0.0212(0)
1:6	152.7058 104.6550	54.4757 40.9529	82.9314	99.6415	20	2	9.1933(-5)
1:8	14.0323 120.3823	38.5418 28.3713	95.0990 106.7753	158.9009 79.7356	29	2	5.8057(-5)
1:10	0.0000 126.8620 61.3363	43.8923 28.0302 67.8258	80.7165 92.6100	132.8874 56.6200	39	2	50.8976(0)
1:12	18.6332 99.9735 41.6016	61.8632 30.7704 45.3291	63.4274 96.5349 64.0408	127.5681 45.2875 52.4596	38	3	7.1738(-5)
1:14	0.0000 99.9491 47.4210 4.2517	59.4989 32.7194 33.7888 4.4508	62.9123 79.0728 41.9528	109.9237 31.7381 63.5956	38	2	6.3563(-5)
1:16	0.0000 92.3952 37.5494 12.9296	63.4868 34.5616 32.9670 4.1035	52.3890 85.7551 28.5112 6.7064	108.1923 21.9573 54.5709 27.3866	37	2	0.0032(0)
1:18	0.0000 80.2873 52.4379 15.7610 68.8044	58.3802 25.3833 41.6948 6.8615 52.1616	62.1620 70.7034 24.2924 3.2590	107.2306 24.3173 39.1760 14.5931	44	3	4.2067(-5)
1:20	0.0000 63.4500 56.3649 17.5971 45.5872	47.3728 13.3822 33.9832 0.0000 51.5863	76.5817 41.4830 33.7699 4.3281 57.2066	101.0016 4.3003 29.9598 13.6903 128.6977	45	2	6.4933(-5)

TABLE 2
Results for Algorithm 3.2.

v	Optimal Solution				Iteration	Multiplicity	Discrepancy
1,2,5,6	173.1170	236.8681	103.8767	28.9118	209	1	4.5646(-4)
1,3,4,5	156.2324	240.9354	128.7423	107.2478	351	2	5.0141(-5)
1,2,3,6, 8,10	0.0000 82.2833	102.0203 69.8404	19.8771	31.4606	702	1	2.2068(-4)
1,2,4,5, 6,8	59.6236 47.0397	214.0323 58.2302	69.8051	115.7325	797	2	0.0206(0)
1:6	152.7057 104.6550	54.4758 40.9529	82.9313	99.6415	805	2	2.4789(-4)
1:8	14.0325 120.3821	38.5418 28.3714	95.0989 106.7753	158.9009 79.7356	1511	2	3.4259(-4)
1:10	0.0000 126.8620 61.3362	43.8922 28.0300 67.8258	80.7168 92.6101	132.8876 56.6198	2499	2	50.8974(0)
1:12	18.6332 99.9734 41.6014	61.8634 30.7703 45.3290	63.4275 96.5348 64.0409	127.5681 45.2876 52.4597	3957	3	3.2475(-4)
1:14	0.0000 99.9492 47.4209 4.2515	59.4991 32.7194 33.7889 4.4508	62.9122 79.0728 41.9526	109.9236 31.7385 63.5956	4714	2	6.3563(-5)
1:16	0.0000 92.3953 37.5494 12.9297	63.4867 34.5616 32.9671 4.1036	52.3890 85.7551 28.5111 6.7065	108.1923 21.9572 54.5709 27.3866	6110	2	0.0032(0)
1:18	0.0000 80.2874 52.4379 15.7607 68.8044	58.3802 25.3833 41.6949 6.8615 52.1617	62.1620 70.7033 24.2924 3.2590	107.2305 24.3174 39.1760 14.5931	8575	3	3.6876(-4)
1:20	0.0000 63.4505 56.3649 17.5970 45.5872	47.3731 13.3822 33.9834 0.0000 51.5863	76.5815 41.4829 33.7696 4.3280 57.2065	101.0017 4.3001 29.9599 13.6901 128.6977	9526	2	7.9265(-4)

TABLE 3
Results for Algorithm 2.2.

Fletcher	Ellipsoid	Dikin	Glunt
1.731174(2)	1.731165897531778(2)	1.734639095485107(2)	1.731324(2)
2.368681(2)	2.368683462604490(2)	2.366797403246821(2)	2.368578(2)
1.038765(2)	1.038767739770922(2)	1.037672671785132(2)	1.038729(2)
2.891159(1)	2.891185151624995(1)	2.886210126529794(1)	2.89103(1)

TABLE 4
Computed solution D for $v = \{1, 2, 5, 6\}$.

Fletcher	Ellipsoid	Dikin	Glunt
4.2694(1)	4.2694(1)	4.2809(1)	4.2700(1)
2.7741(1)	2.7741(1)	2.7796(1)	2.7743(1)
-7.1236(-6)	-2.7356(-13)	5.6843(-14)	4.0113(-05)
3.4974(2)	3.4975(2)	3.4958(2)	3.4974(2)

TABLE 5
Eigenvalues of $S - D$ for $v = \{1, 2, 5, 6\}$.

Fletcher	Ellipsoid	Dikin	Glunt
2.4226(-7)	7.9784(-14)	3.4497(-13)	4.7439(-5)
1.9311(-6)	3.1757(-10)	2.4975(-13)	5.7266(-5)
-8.1763(-6)	5.7458(-9)	2.2659(-12)	1.9844(-5)
2.5072(1)	2.5072(1)	2.5072(1)	2.5072(1)
9.2006(0)	9.2006(0)	9.2006(0)	9.2009(0)
4.0672(1)	4.0672(1)	4.0672(1)	4.0672(1)
6.3500(1)	6.3500(1)	6.3500(1)	6.3501(1)
8.7266(1)	8.7267(1)	8.7266(1)	8.7266(1)
1.1460(2)	1.1460(2)	1.1460(2)	1.1460(2)
1.7187(2)	1.7187(2)	1.7187(2)	1.7187(2)
4.0826(2)	4.0826(2)	4.0826(2)	4.0826(2)
1.5977(3)	1.5977(3)	1.5977(3)	1.5977(3)

TABLE 6
Eigenvalues of $S - D$ for $v = \{1, \dots, 12\}$.

not give negative eigenvalues for any of the test problems while the other two methods do sometimes give small negative eigenvalues with Fletcher's in the order of 10^{-5} to 10^{-7} and the ellipsoid method in the order of 10^{-10} to 10^{-14} . Another interesting observation, as is demonstrated in Table 6 for the case $v = \{1, \dots, 12\}$, is that the coalescent zero eigenvalues resulted from Dikin's method usually cluster together while those from the ellipsoid method spread over a wider range.

Finally, we point out that Glunt's method converges linearly and usually returns values in the order of 10^{-5} as the zero eigenvalue. It is not clear how long Glunt's method will take to reach the same accuracy as that of the ellipsoid method or Dikin's method.

It is remarkable that Dikin's method can obtain convergence quite rapidly, even for the 20×20 test case. We do not completely understand the theory of convergence for Dikin's method. For the time being, we can only refer readers to the recent review article [15] and the many references contained therein. In particular, we are aware of the long step version of the Dikin's method in which the next iterate is determined by taking a fixed fraction $\lambda \in (0, 2/3)$ of the whole step to the boundary of the inner ellipsoid. (See (35) and Algorithm 3.2.) Global convergence for the long step version of Dikin's method applied to degenerate linear programming problems can be proved [15]. The proof probably needs substantial modification for our problem. On the other hand, by using the long step version, i.e.,

$$x^{(k+1)} := x^{(k)} + \frac{2/3}{\sqrt{e^T b}} b,$$

we find that the inconsistency mentioned above between Algorithm 2.2 and 3.2 for the case $v = \{1, 2, 5, 6\}$ is fixed, confirming that the result from the ellipsoid method is better; nevertheless, the substantial discrepancy between Fletcher's results and ours for the cases $v = \{1, 2, 4, 5, 6, 8\}$ and $v = \{1, \dots, 16\}$ still prevails.

We mention earlier that Dikin's method maintains the feasibility throughout the iteration. We demonstrate the convergence behavior of the ellipsoid method in Figure 2 and Figure 3. Figure 2 demonstrates the history of the first 400 iterations for the case $v = \{1, 2, 3, 6, 8, 10\}$. Since the optimal solution occurs at the boundary $d_1 = 0$, conceivably the centers of the ellipsoids will often fall outside the feasible domain. When this happens, a constraint iteration where the subgradient is taken from the constraints (rather than the objective function) must take place. This is recorded in Figure 2 by the symbol $+$. Figure 3 demonstrates the history of the first 400 iterations for the case $v = \{1, 2, 4, 5, 6, 8\}$. Since the optimal solution is strictly interior to the feasible domain, we see that the constraint iteration occurs only at the beginning. It is clear that the ellipsoid method is not necessarily a descent method for the objective function .

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